

Surface integrals

Surface integrals – first kind

i) If S is “part by part” smooth bilateral area given by equations:

$$x=x(u,v)$$

$$y=y(u,v)$$

$$z=z(u,v)$$

where (u,v) belongs to D and function $f(x,y,z)$ is defined and constant on area S , then:

$$\iint_S f(x, y, z) ds = \iint_D f[x(u, v), y(u, v), z(u, v)] \sqrt{EG - F^2} dudv$$

$$E = \left(\frac{\partial x}{\partial u} \right)^2 + \left(\frac{\partial y}{\partial u} \right)^2 + \left(\frac{\partial z}{\partial u} \right)^2$$

$$G = \left(\frac{\partial x}{\partial v} \right)^2 + \left(\frac{\partial y}{\partial v} \right)^2 + \left(\frac{\partial z}{\partial v} \right)^2$$

$$F = \frac{\partial x}{\partial u} \frac{\partial x}{\partial v} + \frac{\partial y}{\partial u} \frac{\partial y}{\partial v} + \frac{\partial z}{\partial u} \frac{\partial z}{\partial v}$$

ii) If the equation of area S has form $z=z(x,y)$, where is $z=z(x,y)$, then:

$$\iint_S f(x, y, z) ds = \iint_D f[x, y, z(x, y)] \sqrt{1 + p^2 + q^2} dx dy \quad \text{and}$$

$$p = \frac{\partial z}{\partial x}, \quad q = \frac{\partial z}{\partial y}$$

Surface integrals – first kind does not depend on ORIENTATION.

Surface integrals – second kind

If S is “part by part” smooth bilateral area, in which was selected one of the two parties, determined by the direction of the normal:

$\vec{n}(\cos \alpha, \cos \beta, \cos \gamma)$ and $z = z(x,y)$ then:

$$\cos \alpha = \frac{p}{\pm \sqrt{1 + p^2 + q^2}}$$

$$\cos \beta = \frac{q}{\pm \sqrt{1 + p^2 + q^2}}$$

where is : $p = \frac{\partial z}{\partial x}$ and $q = \frac{\partial z}{\partial y}$

$$\cos \gamma = \frac{-1}{\pm \sqrt{1 + p^2 + q^2}}$$

and $P=P(x,y,z)$; $Q=Q(x,y,z)$; $R=R(x,y,z)$ three functions, defined and continuing in area S

$$\iint_S Pdydz + Qdzdx + Rdx dy = \iint_S (P \cos \alpha + Q \cos \beta + R \cos \gamma) ds$$

IMPORTANT

Can we take the + or - depending on the angle that normal build with positive part of z-line:

If angle is sharp, then it must be $\cos \gamma > 0$ and we are taking minus in front of root : $\cos \gamma = \frac{-1}{-\sqrt{1 + p^2 + q^2}}$

If angle isn't sharp, then $\cos \gamma < 0$ and we are taking + in front of root: $\cos \gamma = \frac{-1}{+\sqrt{1 + p^2 + q^2}}$

Surface integrals – second kind depends on the orientation of the curve.

Moving to the other side of area S it changes sign.

Stokes formula:

$$\oint_L Pdx + Qdy + Rdz = \iint_S \begin{vmatrix} \cos \alpha & \cos \beta & \cos \gamma \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} dS$$

Ostrogradsky formula:

$$\iint_S (P \cos \alpha + Q \cos \beta + R \cos \gamma) dS = \iiint_V \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right) dx dy dz$$

Application:

i) Flux of vector fields

For vector field $\vec{A} = P(x, y, z) + Q(x, y, z) + R(x, y, z)$

$$\phi = \iint P dy dz + Q dz dx + R dx dy = \iiint_V \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right) dx dy dz$$

$$\operatorname{div} \vec{A} = \iiint_V \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right) dx dy dz$$

ii) Circulation of vector fields

$$C = \oint P dx + Q dy + R dz = \iint \operatorname{rot} \vec{A} d\vec{S}$$

$$d\vec{S} = \vec{n} ds \quad \vec{n} = \frac{\operatorname{gradu}}{\pm(\operatorname{gradu})}$$

$$\operatorname{rot} \vec{A} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} = \iint \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) dy dz + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dx dy$$

if $\operatorname{rot} A = 0$ and $\operatorname{div} A \neq 0$ field is then potentially.

iii) potential of field

$$U(x, y, z) = \int_{x_0}^x P(x, y, z) dx + \int_{y_0}^y Q(x, y, z) dy + \int_{z_0}^z R(x, y, z) dz$$

